

METHOD AND APPARATUS FOR MONITORING PLAYER LOSS IN A GAMING ENVIRONMENT

ABSTRACT OF THE INVENTION

Methods and apparatus for facilitating and monitoring player financial transactions, including the tracking of player losses, are disclosed. In one embodiment, a system includes at least one server and a plurality of game stations. The server has a memory containing data files corresponding to players. The data files contain information such as credits or monies in an account which belong to the player and which may be used by the player to play games. The data files also contain information regarding player expenditures or deductions, such as amounts wagered by a player. In one embodiment, player identification, such as that associated with a player tracking function or a financial institution (banking) account is used to identify the player for purposes of associating data with the player's files. Using the financial information, a player's gain or loss while playing games may be monitored by the player and/or casino or other entity offering games.

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